

SONIC™

- MEGA DRIVE -

#1



Archie
ACTION!
ARCHIECOMICS.COM

SEGA®



**CHARACTER
= SELECT =**

Welcome to the Sonic Comic Universe – a world unique & beyond what you know from the SEGA games! Take a blast into the past as we return to the Classic Era of Sonic!

SONIC™

- MEGA DRIVE -

THE STORY SO FAR...

HEDGEHOG HEROICS

Sonic the Hedgehog has always been there to stop **Dr. Eggman's** nasty schemes! When Dr. Eggman tried to mine the **Chaos Emeralds** from **South Island**, Sonic found them first!

When the doctor tried to launch the **Death Egg**, Sonic knocked it out of orbit! When the doctor tried to launch it again, Sonic blew the whole thing up! And when Dr. Eggman tried to take control of Little Planet, Sonic found the time to stop him and save **Amy Rose**!

The mustachioed mad man is up to something yet again, and Sonic is out to stop him!

And this time he's going to need even more than just speed to foil the doctor's scheme!



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GREEN SEASIDE ZONE

MEGA DRIVE

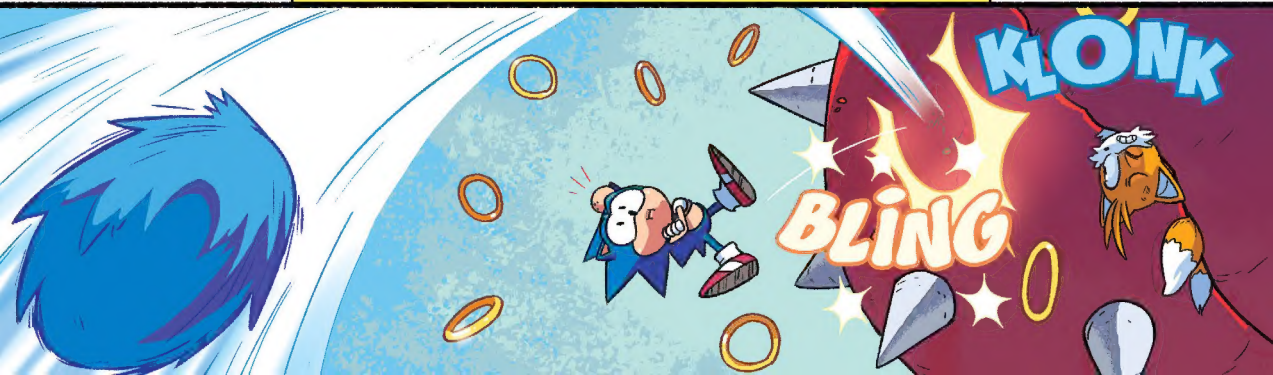
ACT ONE

HEY, TAILS!
WHAT ARE YOU DOING
HERE? ASIDE
FROM BEING
MENACED,
I MEAN.

NEVERMIND--
YOU CAN TELL ME
AFTER I TRASH
THIS THING!

NO! SONIC!
WAIT!

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Special thanks to: SANDRA JO, MAI KIYOTAKI and to the
Character Business and Licensing Department at SEGA Corporation



ITS ARMOR IS TOO STRONG! BUT IT MAKES IT REALLY HEAVY!

LET IT TAKE A SWING AT YOU, AND THEN GET IN CLOSE TO HIT ITS VULNERABLE EYES!

HIT THE GIANT ENEMY CRAB IN ITS WEAK SPOT FOR MASSIVE DAMAGE, HUH? TIMELESS.

WHUD

BLAMMO

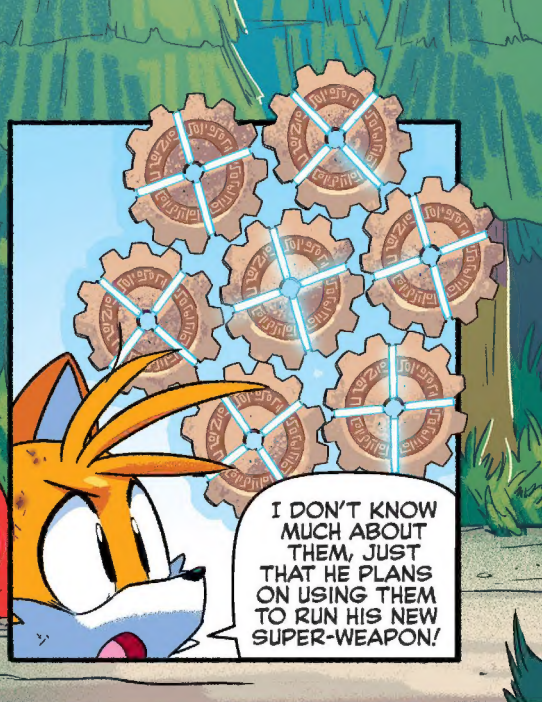




THANKS FOR THE SAVE, SONIC!

IT'S WHAT I DO. WHAT ARE YOU DOING TAKING ON SUPER-BADNIKS ON YOUR OWN?

I HEARD A RUMOR THAT DR. EGGMAN WAS SEARCHING THE EASTWATCH ISLANDS FOR SOMETHING CALLED THE "ANCIENT GEARS"!



I DON'T KNOW MUCH ABOUT THEM, JUST THAT HE PLANS ON USING THEM TO RUN HIS NEW SUPER-WEAPON!



AND HE'S KIDNAPPING LITTLE ANIMALS TO POWER HIS BADNIKS AGAIN, RIGHT?

HOW DID YOU GUESS?

SOUNDS LIKE ANOTHER RO-BUTT-NIK-KICKING ADVENTURE. YOU IN?

YEAH! YOU KNOW IT!





OOH-HOO-HOO!

Ahh!
SUCH EXQUISITE
CRAFTSMANSHIP!
DON'T WORRY, LITTLE
ANCIENT GEAR!
I'LL FIND YOUR BUDDIES
AND TOGETHER YOU'LL
POWER MY LATEST,
GREATEST ENGINE OF
DESTRUCTION--
THE MEGA DRIVE!



GET A
ROOM,
YOU
TWO!



SONIC?!

YOU'RE NOT
RUINING MY PLANS
THIS TIME! I'VE GOT
AIR SUPERIORITY!

RATTA
TATTA
TAT

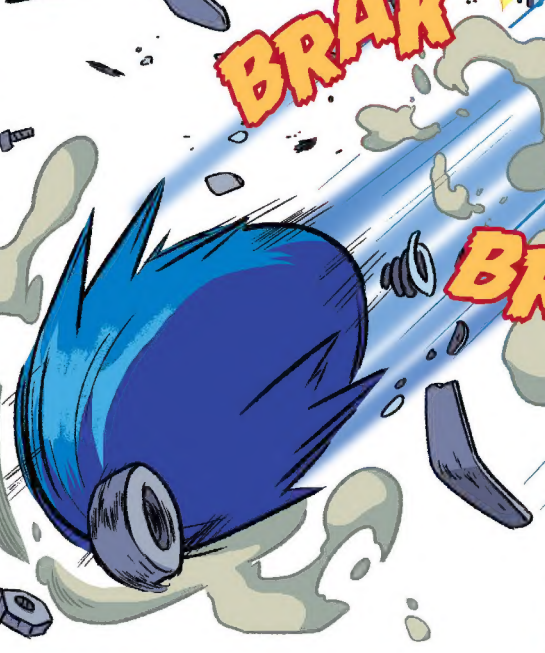


Oh, NO! I CAN'T
JUMP THAT HIGH!
WHATEVER WILL
I DO TO GET
UP THERE?

THAT'S
YOUR CUE,
GENIUS.

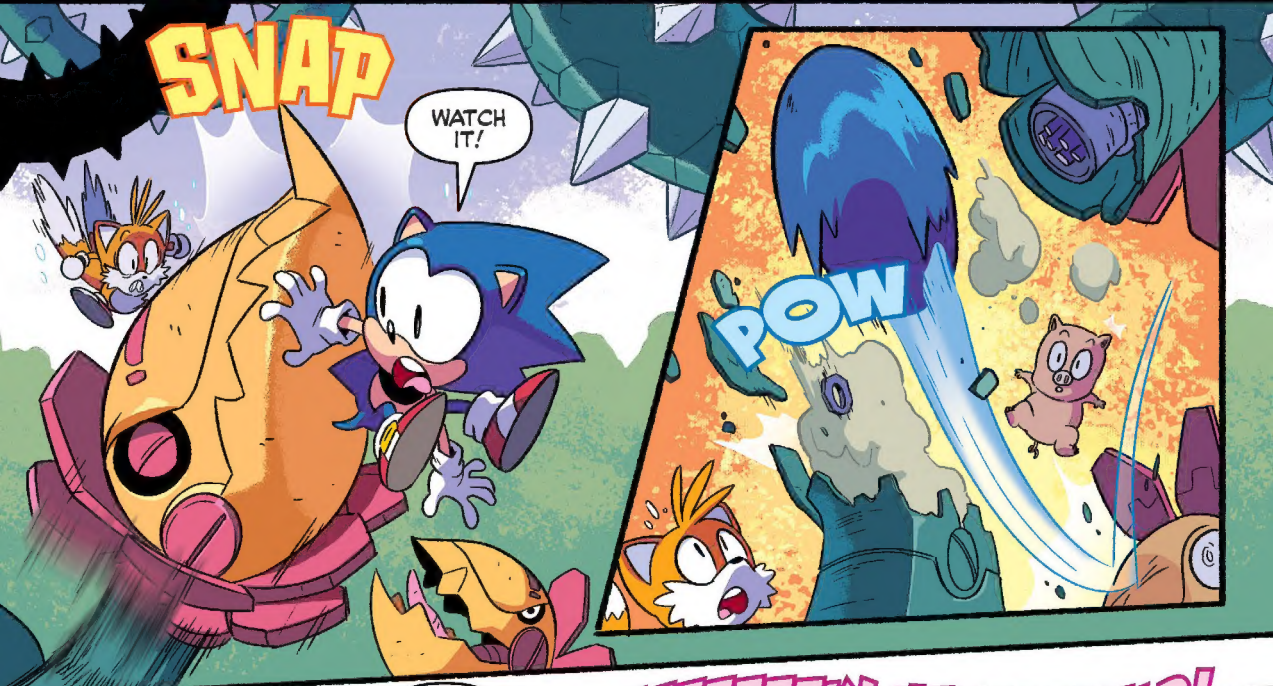


Oh!
RIGHT!
SORRY!
IT'S BEEN
AWHILE!





FLOWER PARK ZONE



SNAP

WATCH IT!

POW



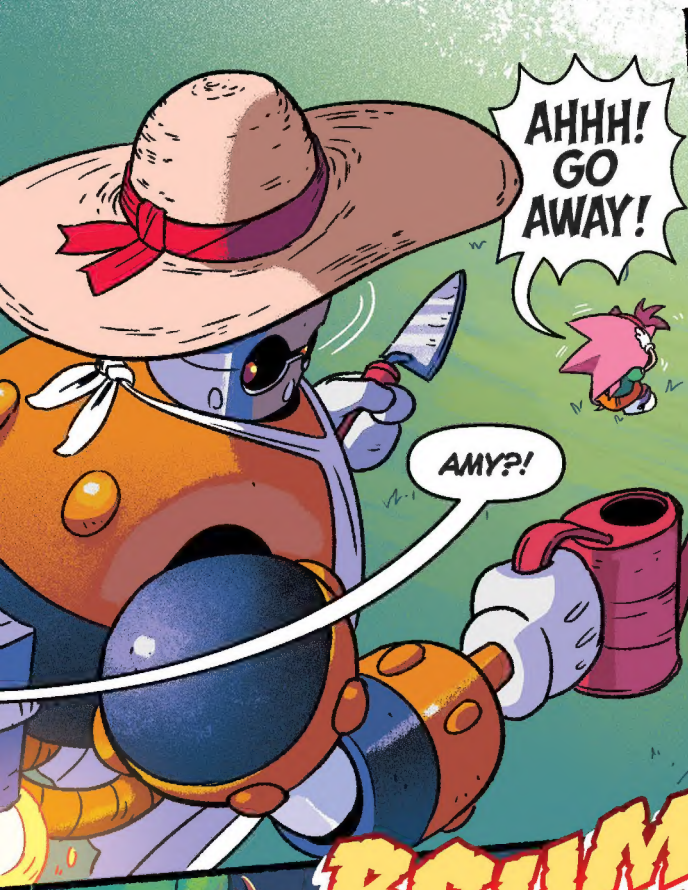
EEEEEEK! HEEEEELP!

YOU OKAY?

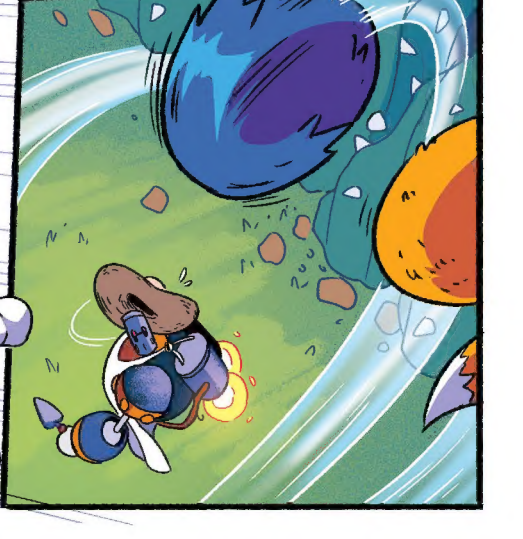
Y-YEAH. Y'KNOW, ASIDE FROM THE OCCASIONAL BADNIK, THIS PLACE IS REALLY NICE--

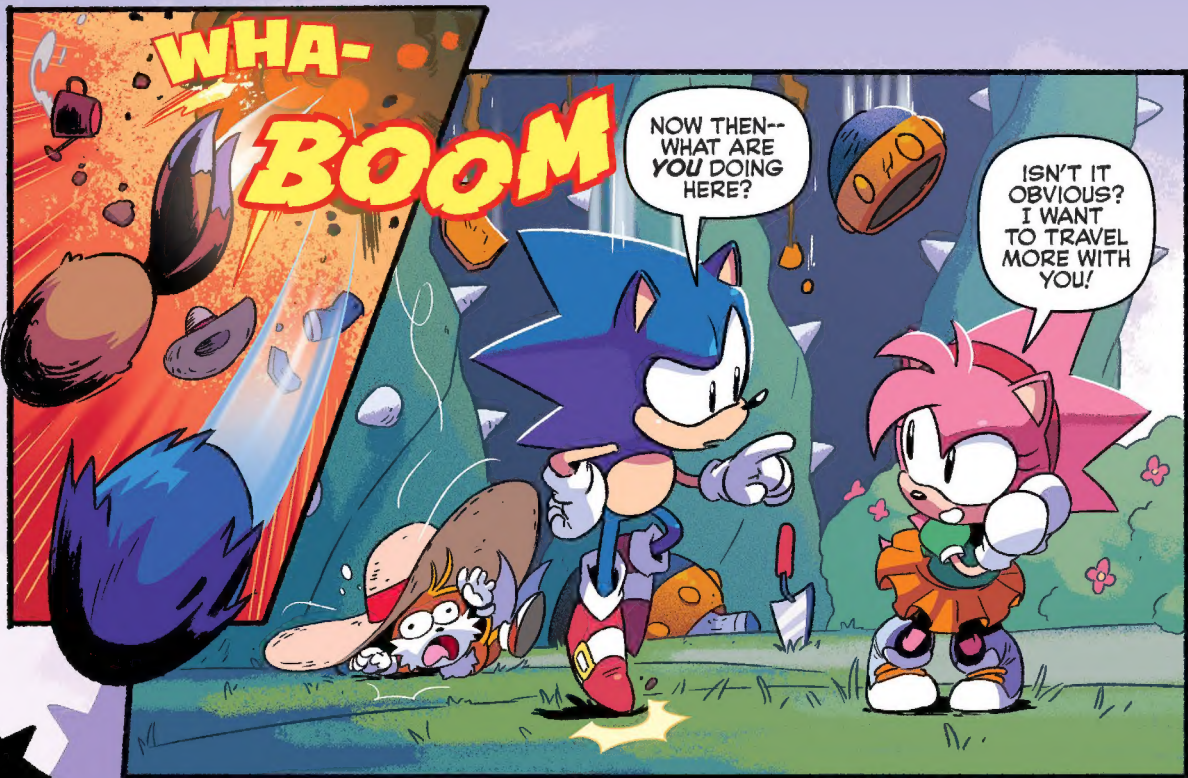
SOMEBODY'S IN TROUBLE!

THAT SOUNDED LIKE...



RRUMMBLE





WHA-

BOOM

NOW THEN--
WHAT ARE YOU DOING
HERE?

ISN'T IT
OBVIOUS?
I WANT
TO TRAVEL
MORE WITH
YOU!

THAT'S SO
SWEET! IS SHE
YOUR... GIRL-
FRIEND NOW?

NO, TAILS. AND I'VE
GOT ENOUGH TAG-
ALONGS, THANKS.

YEAH, BUT,
"THE MORE
THE MERRIER,"
RIGHT...?

WHY
CAN'T I
COME
TOO?!

I'M BUSY.
NO TIME TO
RESCUE YOU
AGAIN.

I'M NOT
HELPLESS
LIKE I WAS
BACK THEN!
PLEASE, LET
ME COME
TOO!

NOPE!
TAILS HAS
LEARNED TO
KEEP UP AND
HELP OUT. I
DON'T NEED
YOU GETTING
IN MY WAY--

BLING





YOU DROPPED THIS.

THANKS.

LET ME COME, PLEASE? I'LL MAKE SURE TO GRAB ANY RINGS YOU DROP! AND AS FOR THESE MEAN OL' SPIKES...



...MY NEW PIKO HAMMER CAN CLEAR THE WAY FOR YOU.

THAT'S SO COOL! CAN SHE COME, PLEASE?

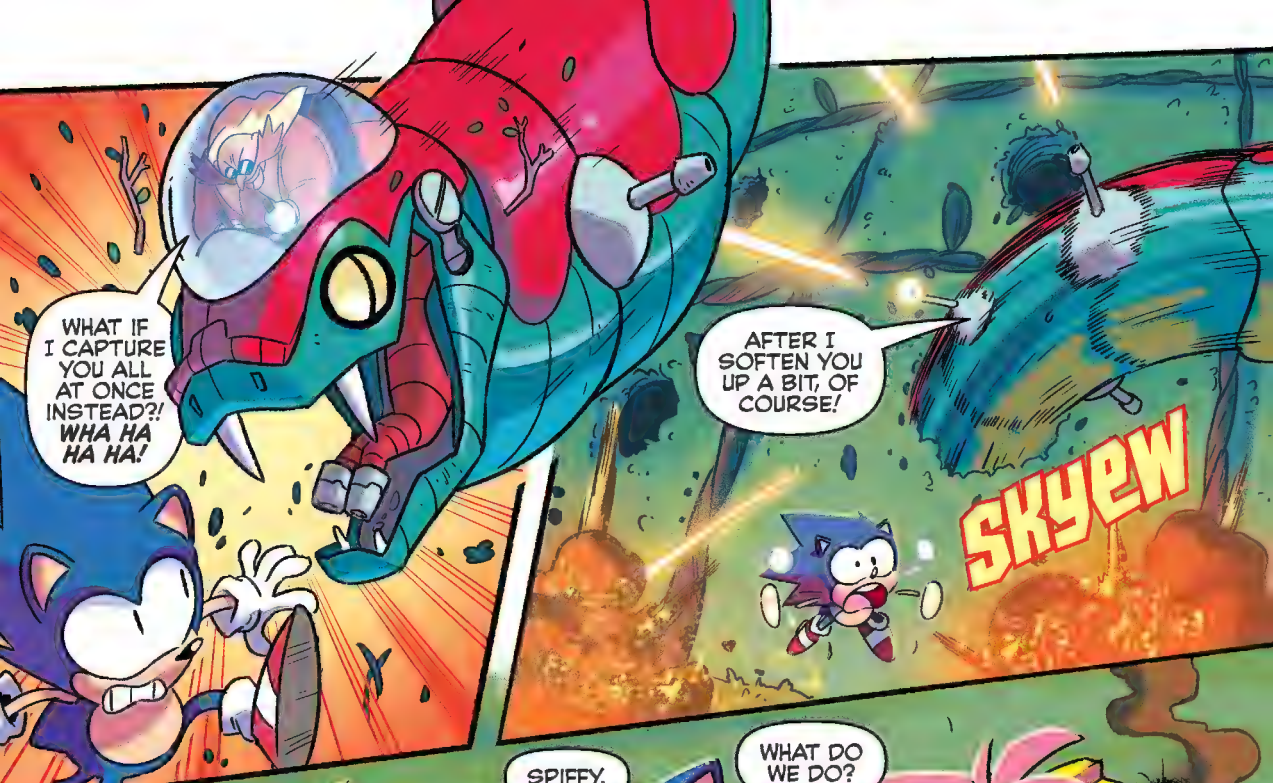
YEAH, ALL RIGHT. C'MON, YOU TWO.

YAY! I WANT TO HEAR ALL ABOUT WHAT YOU TWO DID!

HEE! IT ALL STARTED WHEN DR. EGGMAN CHAINED LITTLE PLANET TO A MOUNTAIN--

HAHA--WHAT?!

AND THIS WAY I CAN BE SURE SHE WON'T GET KIDNAPPED AGAIN...



WHAT IF I CAPTURE YOU ALL AT ONCE INSTEAD?! WHA HA HA HA!

AFTER I SOFTEN YOU UP A BIT, OF COURSE!

SKYEW

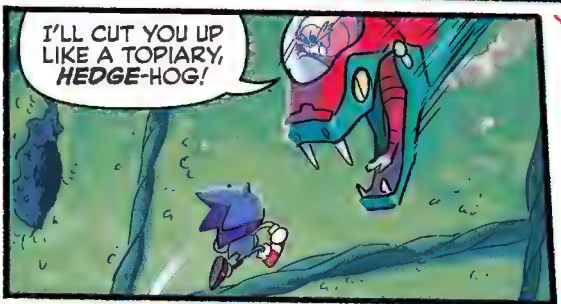


ARE YOU OKAY?

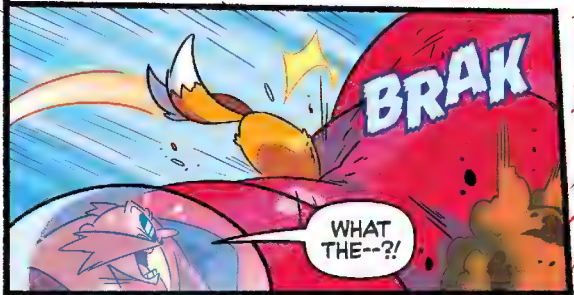
SPIFFY.

WHAT DO WE DO?

THE DOC THINKS HE'S BEING CLEVER BY AMBUSHING US. I SAY WE DO SOME AMBUSHING OURSELVES!



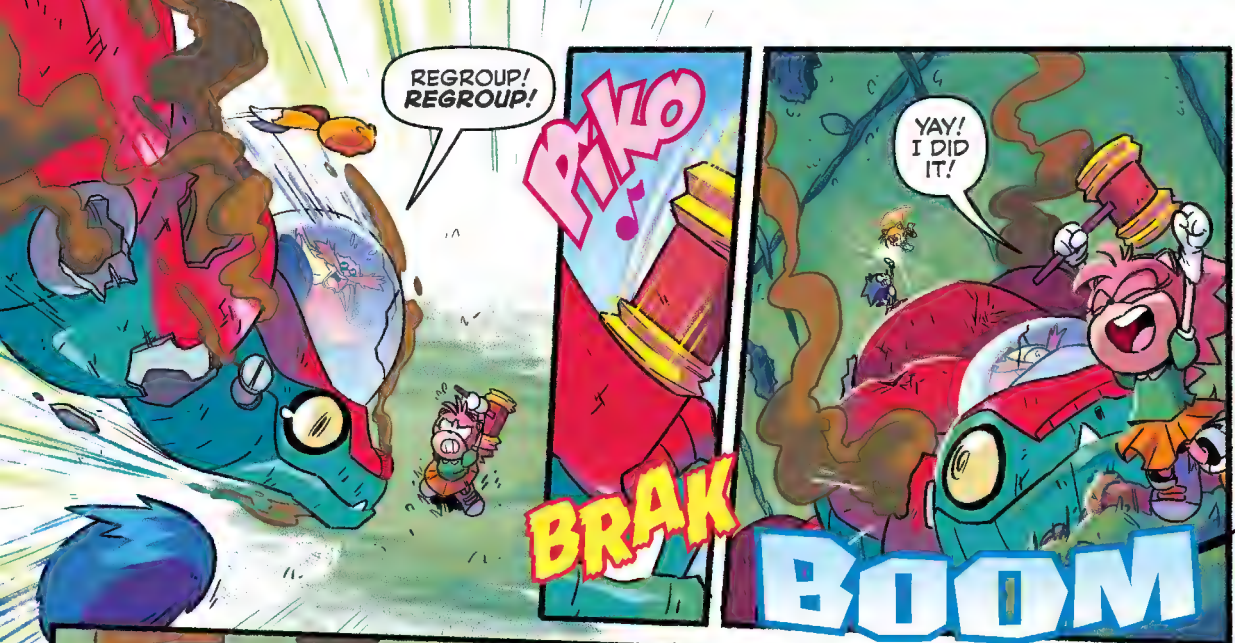
I'LL CUT YOU UP LIKE A TOPIARY, HEDGE-HOG!



WHAT THE---?!



BRAK



PIKO
BRAK

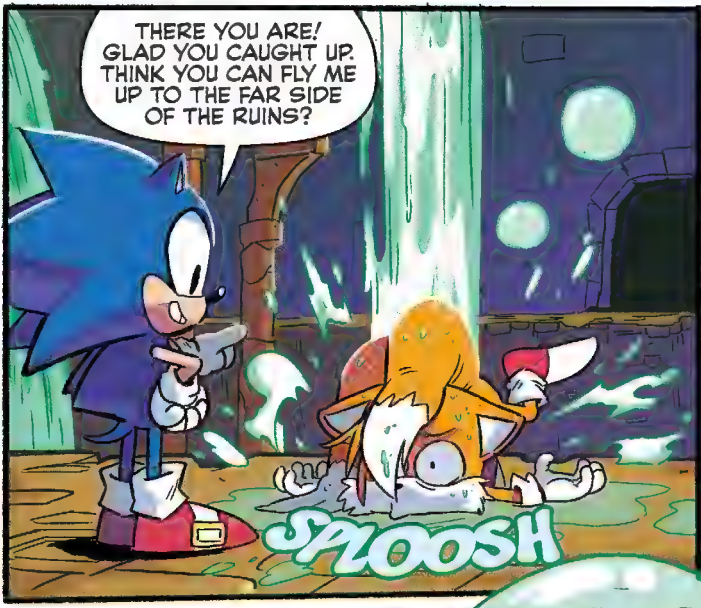
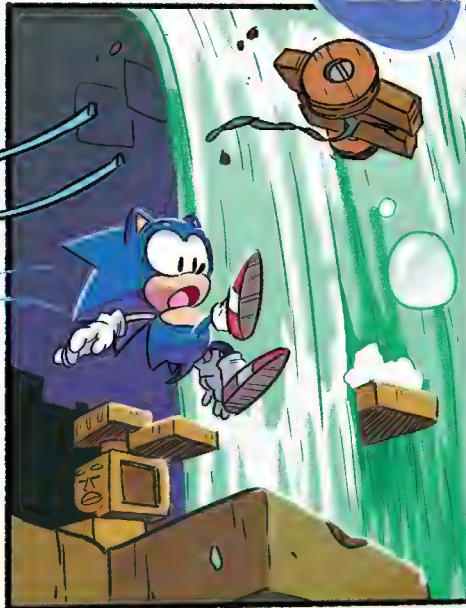


BOOM





CASCADE TEMPLE ZONE



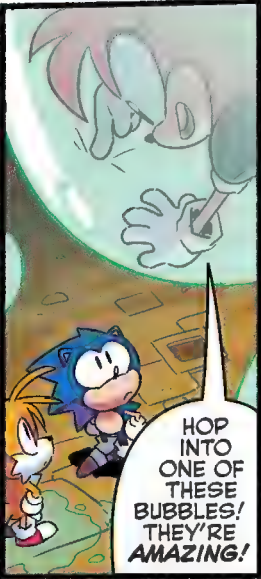
THERE YOU ARE!
GLAD YOU CAUGHT UP.
THINK YOU CAN FLY ME
UP TO THE FAR SIDE
OF THE RUINS?

SPLASH



UGH...IT LOOKS A BIT TOO FAR FOR ME, ESPECIALLY CARRYING YOUR WEIGHT.

EXCUSE ME?



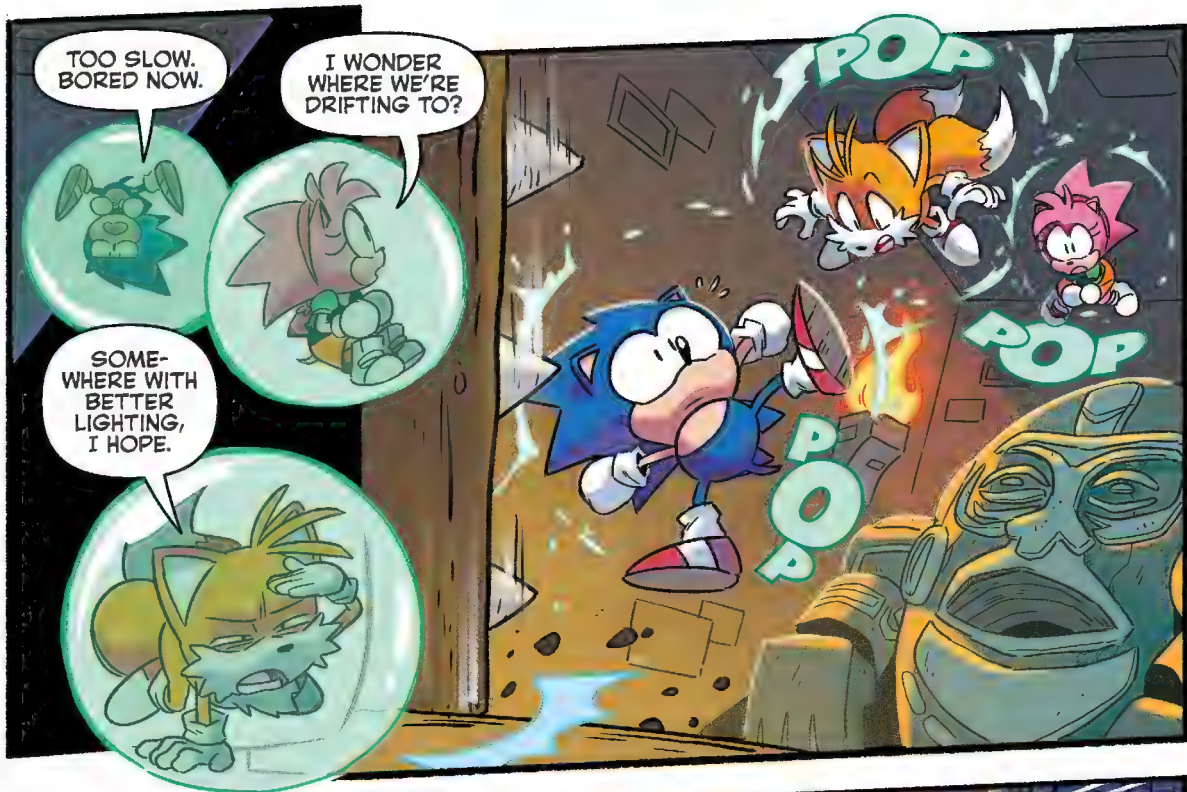
HOP INTO ONE OF THESE BUBBLES! THEY'RE AMAZING!



SOUNDS GOOD. BUBBLES DON'T COMPLAIN, RIGHT?

I'M JUST SAYING!

MAYBE LAY OFF THE CHILI DOGS A LITTLE...

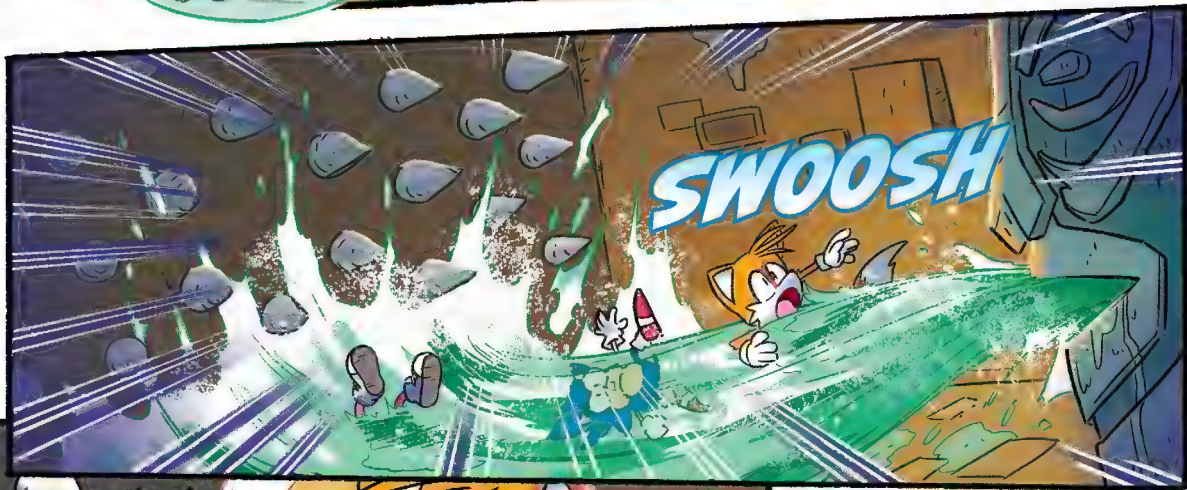


TOO SLOW.
BORED NOW.

I WONDER
WHERE WE'RE
DRIFTING TO?

SOME-
WHERE WITH
BETTER
LIGHTING,
I HOPE.

POP
POP
POP



SWOOSH



NO NO NO
NO NO!

YOU
SHOW
THAT
WALL,
AMY!

Piko Piko
Piko

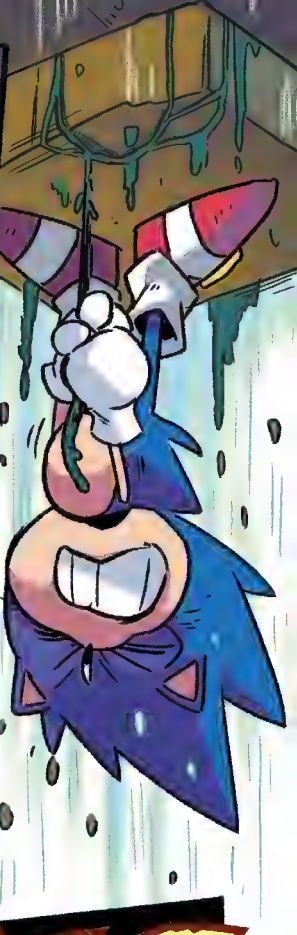
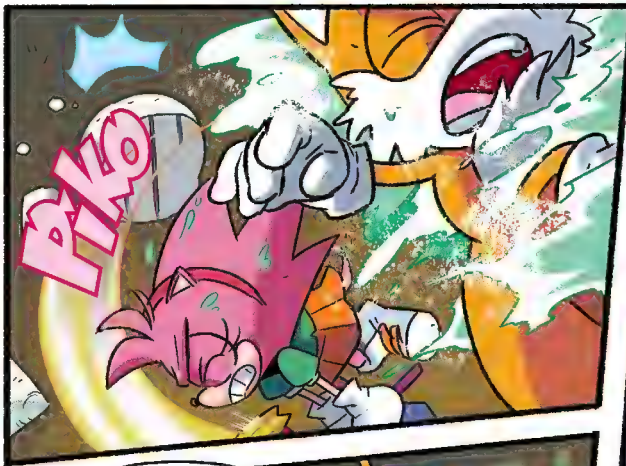
THE
STONES IN
THE CEILING
LOOK LOOSE!
MAYBE WE CAN
USE THEM!
C'MON!



ACK!

TAILS!

SWOOSH



RRUMMBLE





KNUCKLES!

WHAT'S THE BIG IDEA, JERK?!

ENOUGH GAMES! GIVE UP THE CHAOS EMERALDS, SONIC!

WHAT?!

HUH...?

HERE WE GO AGAIN...

DON'T PLAY COY. DR. EGGMAN EXPLAINED EVERYTHING TO ME...

GET LOST, EGGMAN. YOU'RE NOT WELCOME HERE.

N-N-NOW JUST A MINUTE, KNUCKLES! I'M A CHANGED MAN! **REFORMED!** AND I NEED YOUR HELP! IN FACT, YOU'RE THE WORLD'S ONLY HOPE!



WHAT ARE YOU TALKING ABOUT?

YOU SAW WHAT SUPER SONIC DID TO ME AND MY DEATH EGG, RIGHT? WELL HE HASN'T STOPPED SINCE! HE'S OUT OF CONTROL!

YOU'RE THE ONLY ONE STRONG ENOUGH, SMART ENOUGH AND **BRAVE** ENOUGH TO STOP HIM!

IF SONIC'S TRULY LOST IT, THEN I SUPPOSE YOU'RE RIGHT. WHICH WAY DID HE GO?

Oh, I'LL SHOW YOU WHERE TO LAY YOUR TRAP FOR HIM. UNTIL THEN, LET ME MAKE IT UP TO YOU BY LOOKING AFTER THE MASTER EMERALD?

SOUNDS GOOD! I'M GLAD YOU CLEANED UP YOUR ACT!





SO...ARE YOU GOING TO SURRENDER THE CHAOS EMERALDS OR WHAT?

I DON'T HAVE THEM. IF I DID, I'D HAVE TURNED INTO SUPER SONIC BY NOW.

HE'S GATHERING RELICS CALLED THE "ANCIENT GEARS" TO RUN HIS NEWEST MACHINE! HE PROBABLY WANTED THE MASTER EMERALD TO POWER IT!

B-BUT EGGMAN SAID...

YOU DONE GOOFED, KNUCKLE-HEAD.



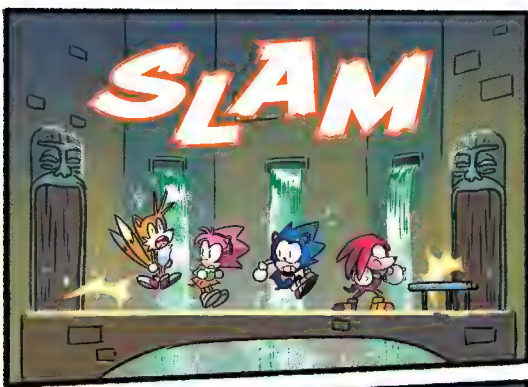
WAIT! DON'T GO ALL BY YOURSELF!



TAKE IT EASY!
FLYING OFF THE HANDLE
WON'T GET THE MASTER
EMERALD BACK!

BUT WHAT IF HE--
I DUNNO--DROPS AND
SHATTERS IT? HOW
WOULD I FIND ALL THE
PIECES?! IT'D BE NEXT
TO IMPOSSIBLE.

IT'S A PRETTY
RESILIENT ROCK, DUDE.
I DON'T THINK IT **CAN** BE
BROKEN. SO JUST CHILL
A SECOND AND--



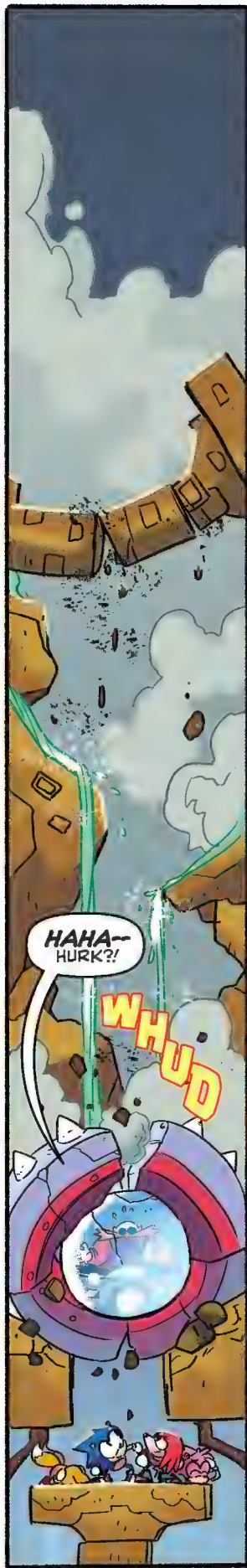
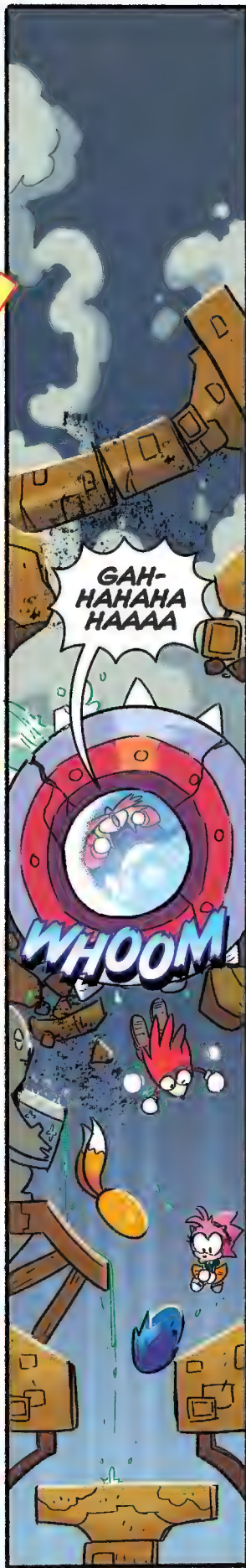
OH-HO-HO!
REST ASSURED,
MY GULLIBLE FRIEND,
I'M TAKING EXTRA
GOOD CARE OF
THE MASTER
EMERALD!

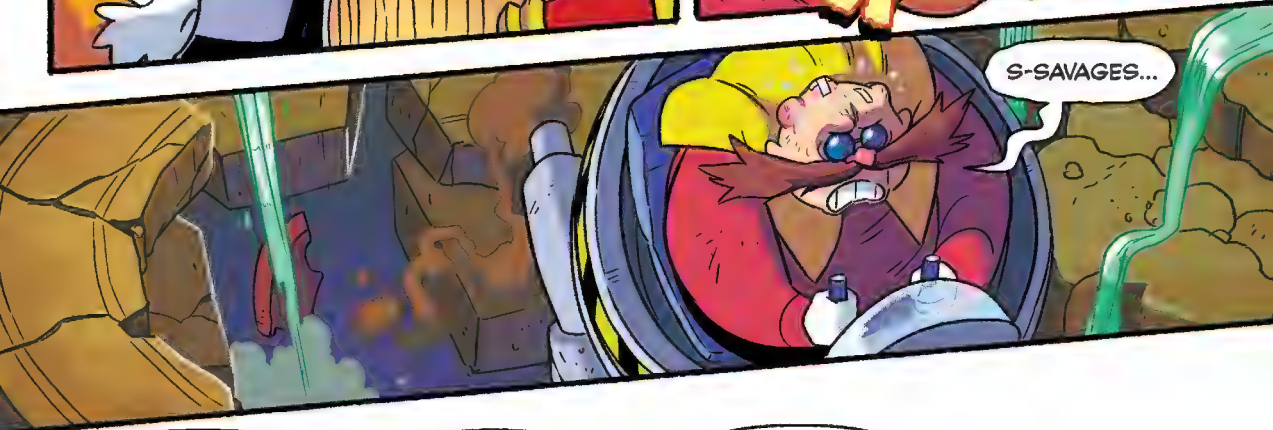
AND
NOW I'M
GOING TO
TAKE CARE
OF ALL OF
YOU!



S-SONIC...?

HEAD
DOWN!
**MOVE
IT!**





POOMF



LET'S GO, GUYS! THERE'S MORE ADVENTURES TO BE HAD!



THANKS FOR JOINING US ON THIS ALL NEW CLASSIC ERA ADVENTURE! THE ADVENTURE CONTINUES IN SONIC MEGA DRIVE--THE NEXT LEVEL--COMING THIS FALL!

UNTIL THEN, YOU CAN CATCH EVEN MORE SONIC GOODNESS WITH SONIC THE HEDGEHOG, SONIC UNIVERSE, SONIC SUPER DIGEST AND THE GRAPHIC NOVEL LIBRARY!

Letter from the EDITOR

Editorial commentary that has been classically trained!



CREATIVE TEAM GOT THROUGH ACT ONE!

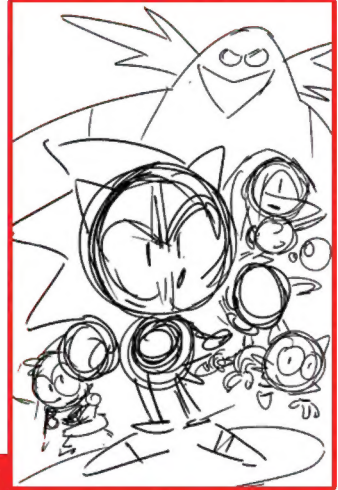
Hey, Sonic fans! Was that a blast or what?! Whether you are a hardcore Sonic fan, Sonic comic reader or just getting into the Sonic franchise for the first time, it is our hope that *Sonic: Mega Drive* was as fun and exciting for you as it was for us!

This year marks the 25th Anniversary of the Blue Blur, and we wanted to make sure we did something extra special for our boy. What better way to honor Sonic than by going back to his roots and putting a new spin on it?

Sonic comics writer Ian Flynn knows Sonic.

I mean he REALLY knows

Sonic. When I called Ian about doing a special "Classic"-styled story, he pretty much had it figured out already. We would tell the story of a lost game in Sonic's history. Something familiar, but new. When the script came in, I had a big dumb grin on my face the whole time I was reading it, and I just kept thinking, "he nailed it!"



ABOVE AND RIGHT: Sonic takes center stage in these cover thumbnail sketches by *Sonic: Mega Drive* artist Tyson Hesse! The top-most image served as the model for the final cover.



Of course, a comic isn't much of a comic without the artwork. It was a no-brainer to have Tyson Hesse, Matt Herms and Jack Morelli aboard this Classic Sonic bandwagon. Tyson's expressiveness and high energy fit the story to a T. From the moment Tyson sent in his character studies (as seen on this very page) I knew we were in for a real treat. Partnered with the gorgeous and vibrant colors of Matt and the crisp and dynamic lettering from Jack, the world of *Mega Drive* was brought to life.



Words cannot describe how proud I am of this team. Thank you all. I'm looking forward to what the Next Level brings! Also, a very special thanks to those at SEGA for their help, support and kindness on this very special project.

Finally, a big THANKS to you, the fans! We do it for you!


2016

- Vincent "Vin" Lovallo
Editor



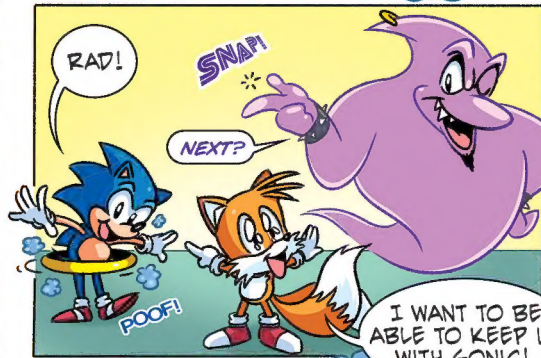
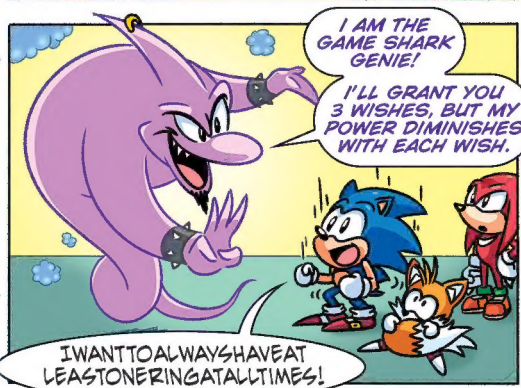
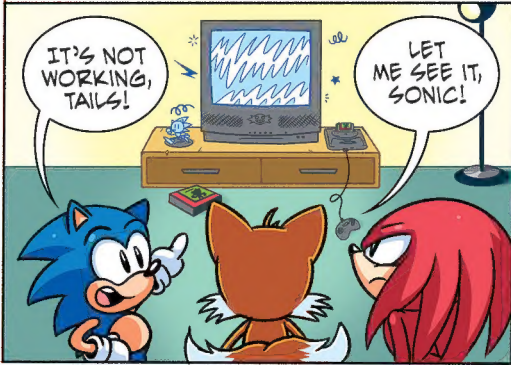


OFF PANEL

PROUDLY PRESENTS:

SECRET -ORIGINS- & KNUCKLES

SCRIPT: RON CACACE ART: VINCENT LOVALLO



POOF!!!

SONIC 3

Sonic The Hedgehog



THE END

SONIC™

- MEGA DRIVE -

THE NEXT
LEVEL



TO BE CONTINUED...

...NOVEMBER 2016



Sonic spins into a brand new, Classic-styled, SUPER SPECIAL one-shot *Mega Drive!* Join Sonic, Tails, Knuckles and Amy Rose on a brand new adventure—set after the fall of the Death Egg!

The nefarious Dr. Eggman is trying to build a new engine of destruction: the MEGA DRIVE, and it's up to Sonic and his whole crew to stop the mad doctor and save the day! Join Sonic and his friends in this special commemorative issue celebrating the 25th Anniversary of the Blue Blur!

SONIC™

- MEGA DRIVE -

